

Conditions of Participation for the Tenebrae Noctis Event and the included LARP

By purchasing a ticket and entering the Kommandeursburg on December 12th 2015 the participant accepts the following conditions of participation:

§01: The participant is aware of the events nature and particularly the resulting risks (e.g. night walks, hikes. Fights with padded weapons, etc.)

§02: The participant commits to inform herself/Himself about the current safety regulations and to allow a safety check of her/his gear by the organiser. Gear classified as improper, especially weapons, must not be used and has to be removed from the area. It is forbidden to carry along or wear decorative weapons which are classified as dangerous.

§03: The participant obligates herself/himself to prevent dangerous situations for herself/himself. Other participants and the surroundings. This includes in particular climbing on steeps and walls, sparking off an open fire outside of the provided fireplaces, the use of not approved and not examined weapons or other gear, and the excessive consumption of alcohol.

§04: Every player takes part on this event in her/his own risk and liability and is responsible for the consequences of her/his own actions in any given case. Every player is liable for any injuries and material damage caused by her/him and has to bear the full costs.

§05: It is prohibited to hit on the head, the neck or the genitalia and to stab with gaming weapons in every fight. Fights are allowed only in the designated fighting areas during the whole event. Every player obligates herself/himself to be cautious in all her/his actions.

§06: Every kind of unarmed fight and the bearing of genuine weapons is forbidden. Malicious injury will lead to the exclusion from the event and will be reported in the course of legal determinations of the Federal Republic of Germany.

§07: The following regulations apply to every gaming weapon: The used gaming weapons must not cause injuries when used properly to hit on an allowed body part. Gaming weapons used as ranged weapons have to be handled with special care. If a player perceives that her/his weapon or the weapon of another participant does not fit the safety regulations anymore the weapon must not be used any further, even in case of doubt.

§08: Special care must be taken when dealing with open flames and light (torches, bonfire, etc.), chemicals and pyrotechnical effects. These have to be approved by the gamemasters who can prohibit the use of pyrotechnic at any time. Fireworks and open flames must not be used at locations considered at risk, like barns or forests-

§09: Substances intended for consumption (potions, powders, etc.) must not cause any physical harm when consumed in larger amounts. Gaming components used on other participants, like powder, paint and scents must not be corrosive and have to be easily washable and removable. Before using a potion on another participant the player has to check for allergies.

§10: Interruptions of the game can be signalled by every player by calling „Spielstopp“ („game stop“) and have to be obeyed. The game is automatically stopped by injuries of a player. Interruptions happen only for safety reasons, injuries and specific instructions by a gamemaster. A game stop is preferably to be reversed by a gamemaster calling „Time IN“. If no gamemaster is near it will be signalled by the player who stopped

the game.

§11: The participant mits everything that could endanger other participants.

§12: The instructions of the organisers, their representatives and vicarious agents must be followed. Their provisions (e.g. restraints to enter specific areas or rooms) apply always and without any exception. If the gamemasters make further directives in addition of these general safety regulations or make differing directives these take preference over the directives indicated here.

§13: Participants, who violate the safety regulations, endanger other participants or do not follow the instructions of the organiser in a serious manner, can be expelled from the event. In this case the organiser does ot have the obligation to refund the participation fee.

§14: The participant declares by taking part on the event to be in possesion of a valid liability insurance.

§15: Compensation for positive breach of obligation, indebtedness at conclusion of contract and unlawful acts are excluded as ling as the organisers, their representatives or their vicarious agents do not act deliberately or gross negligent.

§16: In case of slight negligence claims for compensation for damages because of impossibility of service and default are in limited to the replacement of the foreseeable loss.

§17: All rights auf audio- video- and motion picture material are reserved and held by the organiser. The participant declares by attendence that she/he agrees to the publication of the recorded material by the organiser. Recordings by participants are permitted only with the organisers written consent and for private use only.

§18: Every public showing, tranmission or replay of recorded material of this event is permitted only with the organisers written consent, even after processing.

§19: In the context of this event commercial activity ist permitted only with the organisers written consent. The trader releases the organiser from any liability especially concerning products, valuable objects and tools necessary for the excercise of the busines braught by the trader.

§20: The participation fee ist paid by supporting the Tenebrae Noctis Crowdfunding.

§21: Tickets are limited tranferable. The tranfder hast to be reported in writing to the organisers. If there is an entitlement to a part in the LARP is defined by the reward package.

§22: A refund of the crwodfunding contribution is not possible.

§23: The participant agrees to capturing and collecting of her/his data. These data are subject to data protection and will not be transfered to third parties. A publication of this data in a list of participants will only be done with the participants explicit consent.

§24: Private objects which are not used for the event shall be marked as such and kept safely. Objects belonging to other participants or to the organisers have to be returned to the owner or given to the organisers until the end of the event. The organisers will not

disclaim any liability for theft.

§25: The player will leave the play area in its original condition.

§26: the organiser reserves the right to expell any participant from the event giving reasons or to reject the registration beforehand.

§27: Any possible additional costs caused by an exclusion from the event on the spot has to be fully paid by the participant.

§28: Every subsidiary agreement and modification requires written form and has to be signed by an employee of Ulisses.

§29: The effectiveness of these conditions of participation remains unaffected by the invalidity of individual points.